

## RELATED APPLICATIONS

This application claims priority under 35 USC § 120 from and is a continuation of Application Serial No. 09/685,163 filed on October 5, 2000 which claims priority from and is a continuation of prior Application Serial No. 09/039,194 filed on March 13, 1998, both of which are incorporated herein in their entirety by reference.

## IN THE CLAIMS

Please cancel Claims 1-9.

Please add the following new claims 10 – 39:

10. A phonological skill training apparatus stored on a portable media device for execution by a computer system, the apparatus comprising:
  - a sound recall game to train the user's ability to recall, in order, a series of sounds presented to the user;
  - a sound recognition game to train a user's skill at recognizing one or more of long vowel sounds, short vowel sounds and consonant sounds;
  - a sound counting game that trains a user's skill at recognizing number of sounds presented to the user;
  - a blending game that trains a user's skill at blending two or more smaller solid units into a larger sound unit;
  - a sound unit distinguishing game that trains a user's skill at distinguishing two sounds units, the sound units including one or more of vowels and consonants; and
  - a rhyming game that trains a user's skill at identifying rhyming and non-rhyming words.
11. A phonological skill training apparatus that is executed by a computer system, the apparatus comprising:
  - one or more sound awareness games for increasing the skill of the user in different sound awareness skill areas; and
  - wherein the sound awareness games further comprise a sound recall game that trains the user's ability to recall, in order, a series of sounds presented to the user wherein the training is adaptive and the difficulty of the training is changed.